

When someone mentions "makerspace," do you hear,
"Buy a 3D printer?" While digital fabrication tools can be
a robust part of a library makerspace, they're not the
only options. From lanyards to laser cutters and crochet
to coding, all kinds of crafts and skills are welcome in
makerspaces. In this free, hour-long webinar sponsored
by Cherry Lake, Kristin Fontichiaro, clinical assistant
professor at the University of Michigan School of
Information, will discuss strategies to help create a maker
culture in your library that welcomes and supports all
patrons and their creations. Moderated by

Booklist's Books for Youth editorial
director Gillian Engberg.





First, let's get the lay of the land about who's here. We're going to ask for answers to 3 questions. THE MACE MAP The Maker Map.com

Which of these best describes you? Type the corresponding letter in the chat.

- A. I run an active makerspace with lots of equipment. I'm confident about what we're doing. I advise others on maker culture.
- B. We've been at the maker thing for a while now.
- C. We're just starting a makerspace and/or maker culture in my institution.
- D. I've heard of makerspaces, but beyond our existing programming, we haven't done much labeled "making."
- E. I'm brand new to makerspaces and am here to see if the hype is worth it.

How are you a maker? Type the numbers that apply in the chat.

- 1. Needlecrafts: sewing, quilting, knitting, crocheting, embroidery
- Computers/Digital Production: programming, web design, Raspberry Pi, 3D printing, laser cutting, CNC machines, video editing, photo editing, graphic design
- 3. Electrical/Electronics: Arduino, circuitry, Little Bits, Snap Circuits, appliance repair
- 4. Home improvement: tiling, drywall, plumbing, electrical, decks, etc.
- 5. Kitchen wizardry: cooking, baking, BBQing
- 6. Plants: gardening, bonsai, flower arranging
- 7. Carpentry: woodworking, woodturning, cabinetmaking
- 8. Papercrafts: gift wrapping, origami, scrapbooking, framing, collage
- **9.** Art: painting, sculpture, pottery, stained glass, jewelry-making
- 10. Writing: poetry, prose, NaNoWriMo, professional writing, journalism, memoir, journaling, comics
- 11.Other: tell us what I left out of the list!

What kinds of materials circulate most in your non-fiction/multimedia collection?

- I. Needlecrafts: sewing, quilting, knitting, crocheting, embroidery
- II. Computers/Digital Production: programming, web design, Raspberry Pi, 3D printing, laser cutting, CNC machines, video editing, photo editing, graphic design
- III. Electrical/Electronics: Arduino, circuitry, Little Bits, Snap Circuits, appliance repair
- IV. Home improvement: tiling, drywall, plumbing, electrical, decks, etc.
- V. Kitchen wizardry: cooking, baking, BBQing
- VI. Plants: gardening, bonsai, flower arranging
- VII. Carpentry: woodworking, woodturning, cabinetmaking
- VIII.Papercrafts: gift wrapping, origami, scrapbooking, framing, collage
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- XI. Other: tell us what I left out of the list!

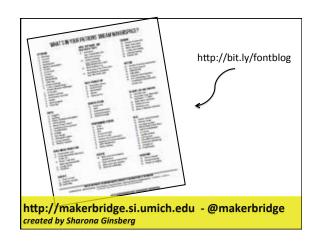




















Makers Make Stuff.



Makers
Transform
Stuff.



A quality makerspace lets patrons work from their "center of gravity"

(Dewey 1900)





